

## Knot Trail Setup

One person to manage the line at the beginning, at an orange painted lathe (survey stake).

### BEGINNING SPIEL

Welcome to the Wekiwa District Spring Camporee Knot Trail, our trail is marked with orange blazes, if you would wait a minute or two, one of our trail guides will help you find your way along the trail. Along the trails, you will be judged on your ability to tie ten different knots, being prepared, following instructions and working as a team by each of you tying at least one of the knots.

Two people act as trail guides, judging the scouts' knot tying abilities using the second sheet.

Setup for the trail (spiels at each "trail" are on the second sheet):

### BE PREPARED! and BEGINNERS TRAIL

An untied bag next to a blazed lathe. Have the scouts untie knots and keep their rope (if they brought one).

### LOGGERS TRAIL

A log and two different sized ropes next to a blazed lathe, with a flagged lathe about 20' away.

### PATRIOTS TRAIL

A few feet away from the blazed lathe is another lathe driven into the ground, guyed in two directions with a stake in the ground about 15 feet away.

### DONNER TRAIL

A small pot next to a blazed lathe, a few feet away is a lashed tripod with a few logs under it and rope hanging from the tripod.

Have the scouts untie their knots as they finish each "trail".

<b>KNOT TRAIL EVENT, SPRING 2002</b> <b>WEKIWA DISTRICT CAMPOREE</b>	T P R A O T O R P O P L	T P R A O T O R P O P L	T P R A O T O R P O P L	T P R A O T O R P O P L	T P R A O T O R P O P L
<b>ACTIVITY</b>					
<b>BE PREPARED!</b> (25 points possible). You should have the following items, Scout Handbook (4), Pad of Paper (4), 2 Pens or Pencils (4), Zip Lock with Score Sheet (4), Patrol Flag (4). Unfortunately, one of my scouts was not prepared and left our rope bag untied because he ran out of rope. Do you have a rope with you to tie it with (5)?					
<b>BEGINNERS TRAIL</b> (5 points possible). Can you demonstrated how to close the bag using both a square knot (2) and a slip knot (3).					
<b>LOGGERS TRAIL</b> (30 points possible). Looks like the logger lost a log, using one of the ropes, tie a timber hitch (10) around the log, using the other rope, tie a bowline (10) around your waist, join the two ropes together using a sheet bend (5) and drag the log around the other stake and back without having any knots come untied (5).					
<b>PATRIOTS TRAIL</b> (25 points possible). I asked a scout to properly guy a wood post to tie our flag to, looks like he never finished, can you finish by tying one rope to the wood post using a clove hitch (10), join it to the other rope using a fisherman’s knot (5) and tie it to the plastic stake using a taught line hitch (5), then tighten the rope enough that it doesn’t touch the ground, but doesn’t pull the post or other guys loose (5).					
<b>DONNER TRAIL</b> (15 points possible). I am going to try cooking my dinner over the fire tonight, can you tie the pan to the rope using two half hitches (5) and then shorten it using a sheep shank (5) so that it hangs about a foot over the fire without having the rope hang in the fire (5).					
<b>TOTAL:</b>					